

Half- Term: Summer 1	Year: R	Class: R-LP/MC	Key Subject Driver: Understanding the World - What is Thetford Like?
-----------------------------	----------------	-----------------------	---

Subject	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
Reading	Phonics Phase 4 Consonant clusters	Phonics Phase 4 Consonant clusters	Phonics Phase 4 Consonant clusters	Phonics Phase 4 Consonant clusters	Phonics Phase 4 Consonant clusters	Phonics Phase 4 Consonant clusters
Writing	Freeze frame page from Knuffle Bunny. Make predictions about the text. Read the story of Knuffle Bunny.	Make a story map for Knuffle Bunny. Learn the story off by heart. Look at vocabulary. Invent a story.	Learn to use full stops. Hot seating- discussing emotions of characters in Knuffle Bunny. Imitate the Knuffle Bunny story.	Innovate Knuffle Bunny story as a class using post-it notes over story map. Innovate Knuffle Bunny using box changes. Write a part of the innovated story.	Class writing- writing a letter. Correcting the teacher's letter. Creating and writing a class model letter about Thetford.	Learn the features of a letter. Whole class writing a card. Writing a letter to someone in London describing Thetford.
Maths	Building numbers beyond 10 using Numicon and 10 frame.	Counting patterns beyond 10. Maths challenge: match the pictorial representation of the number with the number.	Adding more Maths challenge- tell a verbal story for the children to solve the sum.	Taking away Maths challenge: Maths challenge: have a number card and find matching amounts of objects. Take a certain amount away. How many were taken away?	Adding and subtracting Maths challenge: selection of different number sentences for children to solve using objects.	Spatial reasoning: compose and decompose Maths challenge: use Cuisenaire rods to make a square. What do you notice? Write down the addition that you found.
Understanding the world	Describing the features of a town. To know that Thetford is a town. To add features of a town to a town map.	Go on a walk-through Thetford, spotting places. Comparing Thetford to London through pictures. Make a map of the school.	Bring in Thetford local to talk about how Thetford has changed. Look at old photos of Thetford. Talk about the past.	Have a 'past day', where the children experience life from a different perspective. Fancy dress. Talk about how life has changed from the past.	Sorting old and new toys and books. How can we look after old things? Learn about old toys and how they were used.	Visit to Ancient House Museum. Looking at photos/artefacts. Make a mini classroom museum.
PE Games unit 2.	To develop accuracy when throwing and practice keeping score.	To follow instructions and move safely when playing tagging games.	To learn to play against an opponent.	To play the rules and develop coordination.	To explore striking a ball and keeping score.	To work cooperatively as a team.

Homework	Ordering numbers to 20.	Retelling Knuffle Bunny story	Draw a map of your journey to school	Write about your favourite part of Thetford.	Recreate your favourite toy.	Selection of challenges over half term.
Computing	Martha Monkey/Bees in the Garden					
Science	'Night Monkey and Day Monkey' by Julia Donaldson. Introduction to day and night, and light and dark.					
Trips / Experiences		Thetford Walk	Thetford Local visit	Experience day 'in the past'.		Visit to Ancient House Museum
School Value	safety	safety	trust	trust	aspiration	aspiration
Class Text	"Knuffle Bunny" by Mo Willems					